

## Forza Motorsport 3

- ❑ **Game Version: Forza Motorsport 3 (With the latest LIVE update applied)**
- ❑ **ESRB Rating: Everyone (Age +6)**
  - Anyone born after Sep.30th, 2004 will not be allowed entry to the GF.
- ❑ **General**
  - Competition Method : 1 vs. 1
- ❑ **Game Settings**
  - Game Type: Custom
  - Courses : Catalunya Grand Prix , Mugello Full, Sebring Full, , Silverstone Grand Prix, Suzuka Full,
    - ( \* Each course may be modified by the WCG committee. Players will be informed before the tournament of any such modifications)
  - Max Players: 3
  - Max AI Players: 0
  - Laps: 5
  - Damage difficulty: Cosmetic
  - Collision Mode: Always Off
  - Number of Teams: None
  - End of Race Timer: 15
- ❑ **Advanced Settings**
  - Scoring: Time Based
  - Bigger is Better: No
  - Compare best lap scores: No
  - End condition: Number of laps
  - Grid ordering: Random
  - Per car roll off delay: 0's
  - Number of player groups: 1
  - Tag Enabled: No
  - Number of heats: 1

**Overrides**

- Force stock car upgrades and tuning: Yes
- Force off suggested line: Yes
- Force off auto brake: Yes
- Force off ABS: No
- Force off STM: No
- Force off TCS: No
- Force manual transmission: No
- Disable wrong way indicator: No

**Car Restrictions**

- Allow upgrades: No
- Car Class: R1
- Performance index >=: Any
- Performance index <=: Any
- Power >=: Any
- Power <=: Any
- Curb weight >=: Any
- Curb weight <=: Any
- Year >=: Any
- Year <=: Any
- Body Style Family: Any
- Car Type: DLC (Downloadable Content) Cars not allowed (All DLCs including car lists can be found [here](#))

**Xbox LIVE Accounts**

- Every player has to bring his own Xbox LIVE Gold account on a storage device as Memory Card, USB-Flash device or Xbox 360 Hard Drive (Xbox HDDs of the new black Xbox 360 edition are not supported).

**Controller**

- Personal equipments such as steering wheel are allowed. (WCGC will provide only official Microsoft Xbox 360 game controller at the tournament area.)
- Any controller supporting macros or auto repeat is NOT allowed.

**Unfair play**

- The XBOX Guide button must not be pressed during the game. Should the button

be pressed, the offending player will lose that round by default.

- Should any intentional hardware reset occur, the referee may decide to end the match with the offending player receiving a default loss.
- Should two players agree to a rematch in order to solve any game related problem, a rematch shall be played.
- The following actions will be considered unfair play:
  - 1) The use of any cheat program
  - 2) Intentional disconnection
  - 3) The use of any settings exceeding the standard and permitted settings
  - 4) Clearly allowing one's opponent to win a match.
  - 5) If a referee decides that external conditions (Press, Team Leader, Player, Spectator, etc) are giving or have given an unfair advantage to a player, the player may be given a warning or lose by default at the referee's sole discretion.
  - 6) Unsportsmanlike behavior or, in general, disruptive (e.g., shouting), inappropriate and/or unprofessional actions directed towards another player (even inside the game).
  - 7) The use of a program bug that is determined by the board of referees as being unfair.
- Upon discovery of any player committing any violations regarded as unfair play, the offending player, at the sole discretion of the board of referees, may receive a warning, a forfeit loss or, in extreme cases, be disqualified from the tournament.
- During the course of the Grand Final, the board of referees may determine other actions to embody unfair play.

#### ❑ **Final provisions**

- The above-mentioned rules may be amended in the following cases:
  - 1) Should the WCG Committee, at its sole discretion, decide to adopt the latest patch/version release of each official game;
  - 2) Should the WCG Committee, at its sole discretion, decide to modify in-game settings and options required by the use of most recent patch version/release
  - 3) Should the WCG Committee, at its sole discretion, decide to use a newly released Cheat Protection Program and/or cheat protection functions
  - 4) Should the WCG Committee, at its sole discretion, decide to change game settings and/or operations guidelines due to differences between online and offline tournaments.